NOTICE AND AGENDA

Notice is hereby given that the Garland City Council will hold a work session meeting at 7:30 p.m. followed by a regular City Council meeting at 8:00 p.m. on the 7th day of April 2021 at the Garland City Building. The Mayor reserves the right to modify the sequence of agenda items in order to facilitate special needs. The agenda shall be as follows:

7:00 Emergency Operations Center Open House

Work Session

- 1. Call to Order Mayor Miller
- 2. School Crossing at High School Chief Furtig
- 3. Shelter Tech/Code Enforcement Chief Furtig
- 4. School Resource Officer Chief Furtig
- 5. Report of Officers, Boards & Committees
 - a. Mayor Miller Sewer/Wheat & Beet Days
 - b. Council Member Peacock Fire/Parks & Recreation/Youth Council
 - c. Council Member Ogborn Emergency Preparedness
 - d. Council Member Marble Water/Streets/Planning & Zoning
 - e. Council Member Bourne Library/Mosquito Abatement/Beautification
 - f. Council Member Bingham Police/Facilities
- 6. Miscellaneous
- 7. Adjourn

Regular Meeting

- 1. Call to order Mayor Miller
- 2. Thought/Prayer Council Member Bourne
- 3. Pledge of Allegiance Council Member Peacock
- 4. Vote to Approve Agenda
- 5. Approval of Minutes:
 - a. March 3, 2021
- 6. Requests for Future Agenda Items
- 7. Introduction and Adoption of Ordinances and Resolutions
 - a. Ordinance, O-21-02, Approving Annexation of Lindsay Property at 5745 W 12000 N
 - b. Ordinance, O-21-03, Approving Annexation of Miller Property at 900 East 100 North
 - c. Ordinance, O-21-04, Approving Annexation for Last Chance Ag LLC at 5200 W 12000 N
 - d. Ordinance, O-21-05, Approving Annexation for Ashlee Meadows Subdivision at 900 West Factory
- 8. New Business
 - a. Vote on School Crossing at High School
 - b. Vote on Shelter Tech/Code Enforcement Position
 - c. Vote on School Resource Officer
- 9. Financial Review
- 10. Approval of Coding for Payroll and Accounts Payable and Utility Account Adjustments
- 11. Miscellaneous
- 12. Adjourn

Dated the 6th day of April 2021

Sharlet Anderson, Recorder